

# RASTLINA

Táto úloha mi popravde dala celkom zabrat', ale po nejakom čase dumania a skúšania zapisovania rôznych premenných, som nakoniec prišla na princíp. Je to veľmi zaujímavý systém, vyrobila som si rôzne originálne rastliny.

## VLASTNÁ RASTLINA:

### L-system generator options

#### Grammar Options

“     
 Draw these symbols. Skip these symbols.

“    
 Starting axiom.

“    
 Rewrite rule 1.

“    
 Rewrite rule 2.

“    
 Rewrite rule 3.

“    
 Rewrite rule 4.

“    
 Rewrite rule 5.

#### Curve Options

“     
 Curve width. Curve height.

“    
 How many iterations to perform?

“    
 Angle of rotation.

“    
 Starting direction of movement.

“    
 Thickness of a curve.

“    
 Padding around the image.

#### Colors

“    
 Background color.

“    
 Curve color.

## OSTATNÉ VYTVORENÉ RASTLINY:

